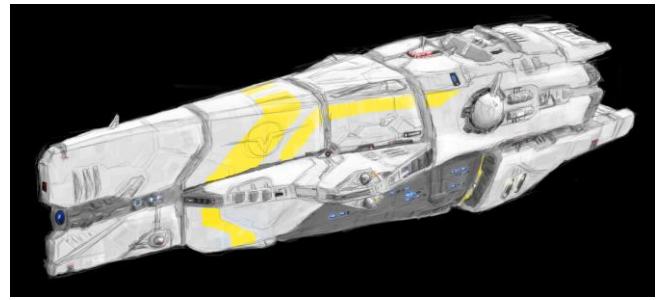


Strike Cruiser (type CS): Using a custom 2000-ton hull, the strike cruiser is intended as a long-distance strike craft with a powerful combat capability, supplemented by an onboard squadron of fighters. It has jump drive-Z, manoeuvre drive-Z and powerplant-Z, giving the ship performance of jump-6 and 6-G acceleration. Fuel tankage of 1260 tons supports the powerplant and allows one jump-6 (or a number of short range jumps). Adjacent to the bridge is Model/7 computer. There are forty staterooms and twenty low berths. There are twenty triple turrets installed, with fire control; eight mount beam lasers, eight mount missile racks and the remaining four mount defensive sandcasters. Both a ship's boat and an air/raft are provided for general transport work. A 50-ton cutter is used by the onboard marine contingent. Normally fitted with a split cargo/troop transport open module, the cutter also has access to an ATV module. From this the 10-man marine squad can be deployed directly onto a world surface in their ATV. In addition, the battle carrier operates a squadron of four 10-ton fighters with which it can project its force, or use a defensive screen. Cargo capacity is 56 tons. The hull is streamlined to allow for giant refuelling operations.



The strike cruiser has a crew of 62: commander, executive officer, operations officer, logistics officer, steward, two pilots, two navigators, medical officer, nurse, tactical officer, twenty gunners, engineering officer, seven engineers, boat pilot, cutter pilot, cutter gunner, eight fighter pilots, marine commander and a squad of ten marines. In addition there are four single staterooms set aside for non-commercial (typically mission-related) passengers. Two of the engineers are trained to service the small craft. The tactical officer co-ordinates weapons and defences, whilst the operations officer co-ordinates the ship's activities with those of any deployed craft and the marine contingent. The ship costs MCr 1160.50 and takes 32 months to build.

Most strike cruisers of the type illustrated are of the Crusader class. The first ship of the class was named the Crusader, and those which followed carry the titles of fighting men in history: Examples include:

<i>Warrior</i>	<i>Saracen</i>	<i>Paladin</i>
<i>Hero</i>	<i>Hoplite</i>	<i>Cavalier</i>
<i>Gladiator</i>	<i>Trojan</i>	<i>Swordsman</i>
<i>Spartan</i>	<i>Conquistador</i>	<i>Matador</i>

Strike Cruiser (type CS)		Tons	Price (MCr)
Hull	2000 tons	-	200
Streamlining		-	20
Jump Drive Z	Jump 6	125	240
Manoeuvre Drive Z	6G	73	192
Power Plant Z	6	47	96
Bridge		40	10
Computer	Model 7	9	80
Fuel: Jump	One jump-6	1200	-
Fuel: Powerplant	Four weeks operation	60	-
Weapons	4 Triple Turrets (sandcasters)	4	7.4
	8 Triple Turrets (beam lasers)	8	32.8
	8 Triple Turrets (missile racks)	8	26.8
Cargo	56 tons	56	-
Magazine	80 missiles, 40 sand cannisters (extra)	6	0.416
Staterooms	40 (14 single, 26 double occupancy)	160	20
Low Berths	20	10	1
Craft	Ship's Boat	30	16
	Cutter with Open Module	50	30
	ATV Cutter Module	30	1.8
	Air/Raft	4	0.6
	8 Fighters	80	144
Crew Complement	47 (including boat crew and 10 marines)	-	-
		2000	MCr 1160.50